



## Special Issue

### 2 years after: How COVID-19 affected gambling and video gaming

Over two years ago, the world was hit by a world-wide pandemic caused by the COVID-19 virus. This novel virus was first identified during an outbreak in China, in December 2019. Attempts to contain the virus by restricting travel and social lock downs failed and the virus spread worldwide. By April 2022, the pandemic had reached a billion people, and had resulted in over 6 million deaths. The pandemic resulted in major social and economic disruption around the world, including restrictions on travel, and lockdowns, mask mandates, and vaccine passports. Additional consequences included disruptions of educational programs, supply chain disruptions, a shift to online purchases, food shortages, panic buying, an increase in racial discrimination. The pandemic also brought out debates about the balance between public health imperatives and individual rights including angry protests against mask and vaccine mandates. Economically, the pandemic resulted in the largest global recession since the Great Depression. In addition, a large amount of misinformation circulated through social media and mass media and many political tensions intensified. For the field of gambling studies, there were three major consequences: (1) an increase in emotional distress that is often viewed as a trigger for problem gambling, (2) lock downs that resulted in the closing of many gambling venues, and (3) increase in online gambling.

For this special issue, we would call for papers that examine the impact of the COVID-19 pandemic on problem gambling, online video gaming, and society in general.

Manuscript types can include (but are not limited to):

- Quantitative or qualitative research articles
- Literature reviews
- Book reviews or reviews of other types of relevant works
- Commentaries
- Letters

**Abstract submission: June 30, 2022**

**Manuscript submission: August 30, 2022**

All submissions will be sent out for double-blind peer-review. The maximum length range is 25 pages (12point font, Times New Roman, double spaced). APA will be the format used for this publication (inclusive of in-text, reference lists for all materials).

For author guidelines and information on online submission, please see the journal's website:

<https://mc.manuscriptcentral.com/camh-jgi> or direct your inquiries to the Editor-in-Chief, Dr. Nigel Turner via email: [jgamblingissues@gmail.com](mailto:jgamblingissues@gmail.com)

## EDITORIAL CONTACT

Editor-in-Chief: Nigel Turner, Ph.D.

Email: [jgamblingissues@gmail.com](mailto:jgamblingissues@gmail.com)

Twitter: @JGamblingIssues

